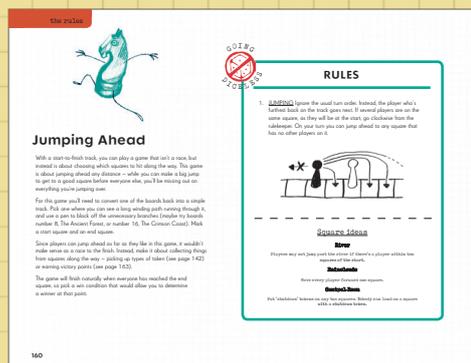
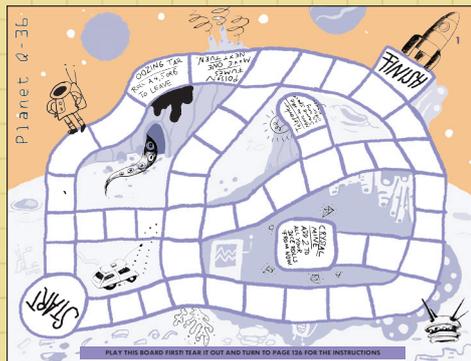
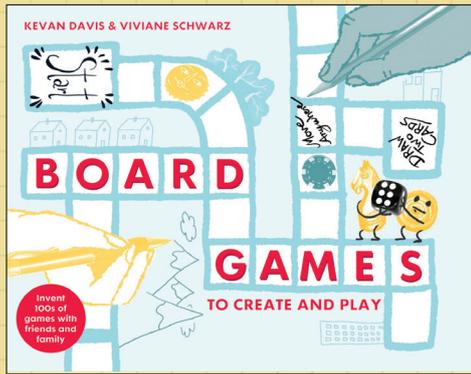


BOARD GAMES TO CREATE AND PLAY



#SNADDING

* to create a board game by collaboratively creating squares, rules and doodles. Portmanteau of 'Snakes and Ladders'.

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All-in-one creative board game kit

Board games are back in vogue! With board games cafés popping up all across the UK, they're no longer something to play on a rainy day, but a fun and social activity for every day of the year. They're the perfect digital antidote and great for gathering friends and family together.

Now, you can invent your own board games! *Board Games to Create and Play* is an all-in-one book with everything you need to start playing with friends and family. Professional game developers Kevan Davis and Viviane Schwarz teach the basics of game theory and provide 20 board game designs, each repeated three times to allow for multiple games, and 25 rules to combine to create (or snadder*) your own unique games. Each tear-out board is easy to play – start off with the basic rules and then build your way up to make complex games of cooperation, bluffing, secret identities, and more.

Imagine a game about absolutely anything you want – whatever you come up with is down to the roll of the dice. So whether you want to solve a murder mystery, race through a city against the clock or sail the seven seas as a pirate, there's no limit to what you can play!

Kevan Davis is a designer of board, street, web and escape room games whose work includes the zombie browser game *Urban Dead* and the housework tracker *Chore Wars*.

Viviane Schwarz is an award-winning author and illustrator of interactive books, picture books, graphic novels and craft books. She teaches illustration and game design and is a former associate lecturer at Plymouth University.

Viviane and Kevan are available for interview.

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